

# Exercise 3: Complexity of First-Order Queries

Database Theory

2022-04-26

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## Exercise 1

**Exercise.** We consider three problems related to query answering in the lecture:

**Boolean Query Entailment** Given a Boolean query  $q$  and a database instance  $\mathcal{I}$ , does  $\mathcal{I} \models q$  hold?

**Query Answering** Given an  $n$ -ary query  $q$ , a database instance  $\mathcal{I}$ , and an  $n$ -ary tuple  $\mathbf{c}$ , does  $\mathbf{c} \in M[q](\mathcal{I})$  hold?

**Query Emptiness** Given a query  $q$  and a database instance  $\mathcal{I}$ , is  $M[q](\mathcal{I}) \neq \emptyset$ ?

Show that these problems are equivalent, i.e., show that any algorithm solving one of these problems, it can also be used to solve the others.

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**Query Emptiness** Given a query  $q$  and a database instance  $\mathcal{I}$ , is  $M[q](\mathcal{I}) \neq \emptyset$ ?

Show that these problems are equivalent, i.e., show that any algorithm solving one of these problems, it can also be used to solve the others.

**Solution.**

- ▶ We restate the problems as decision problems:

$$\text{BQE} = \{ \langle \mathcal{I}, q \rangle \mid q \text{ a BCQ with } \mathcal{I} \models q \} \quad \text{QA} = \{ \langle \mathcal{I}, q[\mathbf{x}], \mathbf{c} \rangle \mid \mathbf{c} \in M[q](\mathcal{I}) \} \quad \text{QE} = \{ \langle \mathcal{I}, q[\mathbf{x}] \rangle \mid M[q](\mathcal{I}) \neq \emptyset \}$$

- ▶ We show that using a TM deciding BQE, we can construct a TM deciding QA, and
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**Exercise.** We consider three problems related to query answering in the lecture:

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    - 2.2 for every pair  $a_j \mapsto c_j^j$ , check whether  $a_j$  occurs in  $\{a'_1, \dots, a'_\ell\}$  and write  $a_j \mapsto c_j^j$  if that is the case.

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- ▶ We describe a LOGSPACE transducer  $\mathcal{M}$  that, given a table  $R$  with schema  $R[a_1, \dots, a_n]$  and some  $a_i, a_j \in \{a_1, \dots, a_n\}$ , computes  $\sigma_{a_i=a_j}(R)$ .
- ▶ We describe a LOGSPACE transducer  $\mathcal{M}$  that, given a table  $R$  with schema  $R[a_1, \dots, a_n]$  and some  $\{a'_1, \dots, a'_\ell\} \subseteq \{a_1, \dots, a_n\}$ , computes  $\pi_{a'_1, \dots, a'_\ell}(R)$ :
  1. We use the named perspective, encoding the set of attributes  $\{a'_1, \dots, a'_\ell\}$  as  $\#a'_1, \dots, a'_\ell\#$  at the start of the input, and then encoding  $R$  as  $\$a_1 \mapsto c_1^j, \dots, a_n \mapsto c_n^j\$$ .
  2. We point a pointer  $p_C$  to the first attribute  $a'_1$ , and, for every row of the input, proceed:
    - 2.1 write  $\$$  to the output.
    - 2.2 for every pair  $a_j \mapsto c_j^j$ , check whether  $a_j$  occurs in  $\{a'_1, \dots, a'_\ell\}$  and write  $a_j \mapsto c_j^j$  if that is the case.
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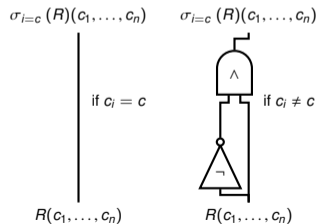
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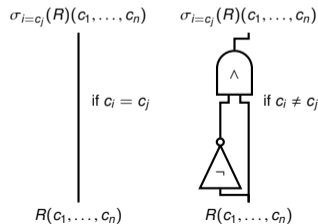
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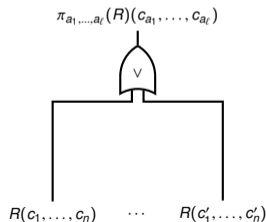
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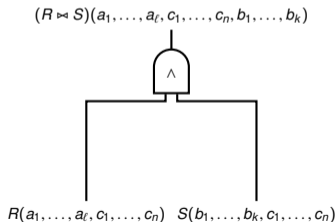
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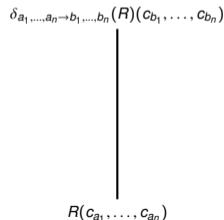
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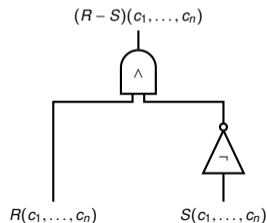
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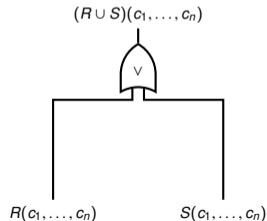
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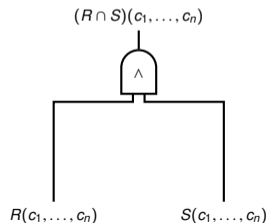
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$R \cap S$  analogous to  $R \bowtie S$ .



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**Exercise.** Decide whether the following statements are true or false:

1. The combined complexity of a query language is at least as high as its data complexity.
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If true, explain why, otherwise give a counter-example.

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1. True (*why?*).
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## Exercise 5

**Exercise.** Show that the composition of logspace reductions yields a logspace reduction.

### Definition (Lecture 3, Slides 20–21)

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The output of a LOGSPACE transducer is the contents of its output tape when it halts, i.e., LOGSPACE transducers compute partial functions  $\Sigma^* \rightarrow \Sigma^*$ .

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- ▶ Let  $f, g : \Sigma^* \rightarrow \Sigma^*$  be LOGSPACE-computable functions.
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  5. Both simulations can be performed in logarithmic space, and thus,  $\mathcal{M}$  runs in logarithmic space.

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- ▶ Let  $\mathcal{M}_A$  and  $\mathcal{M}_R$  be two terminating TMs that accept and reject every input, respectively.
- ▶ One of these two TMs decides  $\mathcal{L}$ .
- ▶ Thus,  $\mathcal{L}$  is decidable, and hence, so is “ $P = NP$ ?”.